The League of Imaginary Scientists is a group of interdisciplinary thinkers and tinkerers who present ambitious participatory art events with repurposed mechanics and scientific assertions. The League concocts micro-festivals for microorganisms, invites scientific luminaries onto local stages, and pours limited paper money into our bottomless pit of ideas. The resulting diversions from the everyday celebrate the everyday: past exhibitions showcased a communication device for talking to bacteria and a machine for reversing progress and returning viewers to childhood. League exhibitions simultaneously subvert and revamp the story of science. More than anything, the League of Imaginary Scientists is a consortium for ideas — a mental exhibition space where conversations and collaborations are hatched. We seek affiliation and guidance by Apexart because A) we do not have the know-how or funds to leap from independent art collective to independent art space, and B) the League was formed on a street called Apex Avenue in Silverlake in 2006. For our dream exhibition in our city of Los Angeles, the League proposes an exhibition of artworks that function as scientific research for studies without intentionality — purely for experimentation.

Examples of the types of projects we would like to exhibit include art and science in the vein of research practiced by artists such as Andrea Polli, whose work includes a study on locust eyes, and Kelly Andres, whose mobile laboratory allows city-goers to listen to ecology, as well as groups like Harvard's neuroscience laboratory, currently creating the first molecular film of an unraveled mouse brain.

Aspirations for an evocative idea-oriented exhibition aside, the League gives great weight to the word, Apex. Our own origins anticipated an eventual peak. Perhaps this is it.